## **RUNNING TRACKS**

## POLTRACK FULL-PU

Synthetic outdoor system for running tracks in stadiums in total thickness of 15mm.

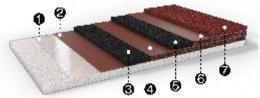
It is applied on fine asphalt or smooth, waterproof concrete, without rising humidity issues. After laying a PU primer for adhesion, follows the first layer (base layer), which consists of the FULL-PU colored polyurethane coating POLAPLAST P28 and RECYCLED RUBBER 858 broadcasted on top (fresh-onfresh), a second layer comprising again the FULL-PU colored polyurethane coating POLAPLAST P28 laid on the surface and RECYCLED RUBBER 858 broadcasted on top (fresh-onfresh) and the third layer (surface layer) is the full-PU colored polyurethane coating POLAPLAST P28 laid on the surface and EPDM granules broadcasted on top to finish it off (freshon-fresh).

Certified system by WORLD ATHLETICS.



- 1. **POLAPLAST P10 Polyurethane primer.** Applied by airless sprayer or brush.
- 2. POLAPLAST P28, specially modified, colored full-PU coating, applied by V-notch trowel.
- 3. RECYCLED RUBBER 858, SBR granules, broadcasted on the
- 4. POLAPLAST P28, specially modified, colored full-PU coating, applied by V-notch trowel.
- 5. RECYCLED RUBBER 858, SBR granules, broadcasted on the 7. EPDM 856, EPDM granules, surface.





- 6. POLAPLAST P28, specially modified, full-PU coating, applied by V-notch trowel.
- broadcasted on the surface.

Description	Consumption
POLAPLAST P10 - Polyurethane primer.	0.2kg/m²
BASE LAYER	
POLAPLAST P28 - Specially modified, colored polyurethane full-PU coating.	3.2kg/m <sup>2</sup> for 5mm mixture
RECYCLED RUBBER 858 in granulometry of 1-4mm.	3kg/m <sup>2</sup> for 5mm mixture
SECOND LAYER	
POLAPLAST P28 - Specially modified, colored polyurethane full-PU coating.	3.2kg/m <sup>2</sup> for 5mm mixture
RECYCLED RUBBER 858 in granulometry of 1-4mm.	2.6kg/m <sup>2</sup> for 5mm mixture
SURFACE LAYER	
POLAPLAST P28 - Specially modified, colored polyurethane full-PU coating.	3.55kg/m² for 5mm mixture
EPDM 856 in granulometry of 1-3mm.	4.2kg/m <sup>2</sup> for 5mm mixture